



3on3 BASKETBALL TOURNAMENT

**6th-8th Grade Youth 3 on 3,
boys & girls divisions,
July 15th**

**Mens 3 on 3,
July 18th**

Both Chiminising Center

Tournament Contact:

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WINNER TAKE ALL

Nike® Air Max team duffle bags

9:40 A.M. - Bracket additions/subtractions

10 A.M. - 3 P.M. - TOURNAMENT PLAY

- **Double Elimination** 3 on 3 Basketball Tournament
- **Mens Division**
- **18 plus, out of high school**
- **No Entry Fee**
- **4 player roster max –3 player minimum**
- **25 minute running time, first to 21**

Team Name _____

Team Captain/Roster

1. _____

2. _____

3. _____

4. _____

Contact Information

Phone: _____

Email: _____

ENTER TOURNAMENT AT OWN RISK.

MLB not responsible for injuries, loss of property.

Alcohol will not be tolerated, immediate disqualification.





MLBO 3 ON 3 TOURNAMENT RULES MENS DIVISION TOURNAMENT



Sportsmanship Policy:

Good sportsmanship and cooperation is both anticipated and expected. The team captain is expected to aid in controlling teammates' and fans' conduct and to represent himself/team in the utmost respectful manner. Actions such as fighting, taunting, intimidating or verbally attacking a tournament official, player or spectator will result in suspension from the tournament for the remainder of the day.

1. Tournament is open, although must be 18 years or older and out of high school.
2. Each team may consist of a maximum of 4 players and a minimum of 3 players. A team may only have 3 players on the court at any time.
3. Officials will referee all games. All called fouls, whether shooting or non-shooting, will result in new possession for offensive team, no foul shots will be awarded. Offensive fouls are turnovers.
4. Intentional Fouls is a foul designated by the official observation of an act not directly attempting to play the ball.
 - a. An intentional foul may result in an automatic point if fouled in the act of shooting.
5. Stalling is prohibited. Stalling is a style of play which a team does not actively attempt to advance the basketball toward the basket or shoot the ball at the basket. Stalling is considered an unsportsmanlike act and will result in a turnover if observed by a games official.
6. Coin toss will determine which team begins with the ball at the start of the game.
7. All made baskets from inside the 3 point line count for one point and made baskets from outside the 3 point line count for 2 points. The first team to 21 points is the winner.
8. Length of game-
 - a. The target score for all games is 21 points within 25 minutes running time, meaning the first team to 21 points within 25 minutes of play is declared the winner. The team that reaches 21 points does NOT need to have a winning margin of 2 points or greater. The 25 minute clock may be stopped for team timeouts (1 per team) per game. If neither team has reached 21 points by the end of 25 minutes, the games official shall stop the game. If a team is considered to be stalling, the games official will call a turnover after observing the actions.

Overtime

- b. If at the end of regulation and neither team has reached 21 points, the team that may have a 2 point lead or higher is declared the winner. If neither team has a 2 point advantage, the first to get to the higher plus 2 of the leading team's score wins.
1. Scores of 20-19: first team to 21 wins (no game goes beyond 21 points)
 2. Scores of 18-18: first team to 20 wins
 3. Scores of 8-7: first team to 10 wins
 4. Scores of 14-12: no overtime is needed
 9. The ball must be "checked" by an opposing player outside of the 3 point line. The check in may occur anywhere on the court.
 10. No make it-take it.
 11. The ball will be "taken back" on each change of possession, regardless of whether a shot was attempted. Failure to "take it back" results in loss of possession and any points scored, "taking it back" means bringing your whole body and the ball behind the 3 point line.
 12. Boundaries, are half court lines, sideline and baseline.
 13. In a jump ball situation, possession will alternate from coin toss.
 14. Swearing/cursing will not be tolerated, a turnover will ensue if an official determines this has occurred. Continued vulgar language may lead to further sportsmanship policy enforcement.
 15. Substitutions may only be made during a timeout or a "deadball" situation.
 16. Each team will be allowed one timeout per game. The clock will stop during timeout.
 17. All printed schedules/brackets will be updated at the finish of each game. Teams that are not at their scheduled court for game time will be given 5 minutes before a forfeit.